discharge process of precharge-line PL1. Although there is a large shift in time between the two waveforms (PL1 and PL2), the gate output rises dramatically due to the steepest discharge process in precharge-line PL1.

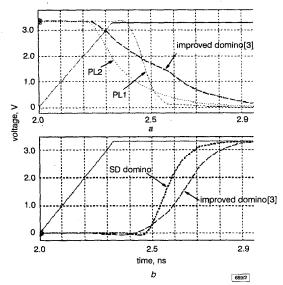


Fig. 2 Simulated waveforms of precharge-lines and gate outputs for NMOS = $20\,\mu m$ and driver = $80\,\mu m$ with $\beta p/\beta_n = 5$

- a Simulated waveforms of precharge lines
- b Latency comparison of gate outputs

Table 1: Latency comparison

Driver size	Size of NMOS transistor								
	10			20			30		
	SD	ID [3]	. SUP	SD	ID [3]	SUP	SD	ID [3]	SUP
μm	ns	ns	%	ns	ns	%	ns	ns	%
40	0.45	0.62	38 ↑	0.44	0.49	11 🕇	0.44	0.46	5 ↑
80	0.48	0.71	47 ↑	0.41	0.50	21 ↑	0.41	0.45	91

Further simulations of the steepest-descent domino logic and improved domino logic [3] circuits were carried out with other possible transistor size combinations. Table 1 shows a latency comparison between the steepest-descent domino logic circuit and the improved domino logic circuit [3]. In this Table, SD and ID represent the steepest-descent domino and improved domino logic circuits, respectively. SUP is a figure of merit defined by the latency of the improved domino logic circuit over the latency of the steepest-descent domino logic circuit. As this Table shows, the steepest-descent domino logic technique outperforms the improved domino logic technique [3]. Note that the latency of the steepestdescent domino logic circuit with driver = 40µm and NMOS = 10 µm shows the same performance as that of the improved domino logic circuit with driver = 40µm and NMOS = 30µm. Hence, in the steepest-descent domino logic technique either high-speed operation or low-area characteristics can be obtained.

Conclusion: A new structure for high-speed single-end domino logic has been proposed and its underlying processes, transition-forwarding and the steepest-descent technique, have been described. A timing comparison was made between two different types of domino logic circuit. In the domino logic circuit based on transition-forwarding and the steepest-descent technique, the latency is minimised without leading to an area penalty.

© IEE 1999 16 June 1999 Electronics Letters Online No: 19991024 DOI: 10.1049/el:19991024

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Non-volatile programmable pulse computation cell

C.T. Jin, P.L. Rolandi and P.H.W. Leong

Analogue VLSI circuit elements for producing and processing pulses with programmable time delays are described. The elements can be interconnected to implement pulse computations or spiking neurons. As an example, the basic operation of a scale-invariant template matching system using coincidence detection is demonstrated.

Introduction: In this Letter, a compact pulse computation cell with programmable pulse time delays over six orders of magnitude is presented. The pulse time delays are set using a programmable current source, where the current is controlled by a floating gate device. By encoding the input signals using pulse time delays and applying coincidence detection, scale invariant pattern matching can be achieved using this cell.

(i) Programmable current source: Pulse time delays are controlled using a programmable current source that was implemented using a non-volatile floating-gate device [1] (Fig. 1). The floating gate forms one end of capacitor C1, which is connected to the feedback amplifier formed by transistors M1 and M2. Charge pushed onto or off the floating-gate capacitor C1 is seen as a voltage change at node V_{out} determining the current I_{delay} through transistor M3. Electrons are added to the floating gate using hot-electron injection via transistor M0 which has a bipolar transistor base implant (pbase) applied to its channel to enhance its injection rate. Hot-electron injection occurs when the drain of transistor M0 is set at 6V by the AND gate. Electrons are removed from the floating gate by gate-oxide tunnelling via node Vtun (typically set at 25V for tunnelling).

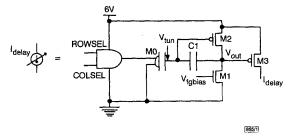


Fig. 1 Schematic diagram of programmable current source

(ii) Programmable delay pulse generator: The programmable current source was used to implement a pulse generator with programmable time delays. The schematic diagram for the programmable pulse generator (PPG) circuit is shown in Fig. 2. It produces a single delayed output pulse as a voltage V_{out} , or a summable current I_{out} , in response to a low level on the input signal V_{in} . The pulse time delay is controlled by the current I_{delay} and the pulsewidth is adjustable via the bias voltage V_{pwbias} .

In the untriggered state, the signal V_{in} is high and the capacitor C1 is shorted to ground through transistor M1. The two inverters form a voltage comparator with the output being low if the volt-

age across capacitor C1 is below ~2.5 V. Thus with signal V_{in} high, the gate of M4 will be low, causing capacitor C2 to be pulled high. The output of the AND gate, V_{out} , will then be low because the top input is low and the bottom input is high. Under this condition, transistor M6 will be off and the current I_{out} will be zero.

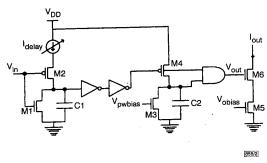


Fig. 2 Schematic diagram of programmable pulse generator

When the signal V_{in} goes low, capacitor C1 will be charged by the programmable on-chip current I_{delay} . The voltage across capacitor C1 will rise at a linear rate given by $dV/dT = I_{delay}/C_1$. When the voltage reaches the transition point of the comparator, the gate of transistor M4, as well as both inputs to the AND gate, will be high. This causes the output V_{out} to go high and transistor M6 to be switched on, allowing the current I_{out} to flow at a rate set by the bias voltage V_{obias} . In this manner I_{delay} controls the time delay between the falling edge of the input and the onset of the output pulse.

When both inputs to the AND gate are high, transistor M4 is switched off and capacitor C2 is discharged through transistor M3 at a rate set by the bias voltage V_{pvbias} , thus controlling the pulsewidth. As the voltage on capacitor C2 becomes less than the transition voltage of the AND gate, V_{out} goes low, turning off both transistor M6 and the output current I_{out} .

Results: A test chip with the PPG circuit was designed and fabricated using the Orbit CMOS N-well double-metal, double-poly (with NPN transistor option) process. The NPN transistor option is required for the floating-gate devices. The size of the PPG cell (including the programmable current source) in $2\mu m$ scalable CMOS technology is $140 \times 114 \mu m^2$.

(i) Pulse delay accuracy: The precision of the pulse delay timing for a PPG cell was measured over several orders of magnitude by applying a square wave input to the cell. The pulse delay was adjusted from 1s to 1μs (in powers of 10) by hot-electron injection and tunnelling. Over this range, which spans six orders of magnitude, the statistical functions of a LeCroy 9314 digital oscilloscope were used to automatically measure the time from the falling edge of the input signal to the start of the pulse output. The maximum standard deviation over this range was < 1%. Since the timing of the PPG cell relies primarily on the integration of a current, the effects of uncorrelated noise are minimised.

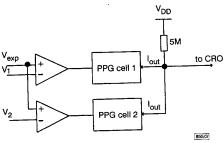


Fig. 3 Circuit diagram for scale-invariant pattern matching

(ii) Scale-invariant pattern recognition Scale-invariant pattern recognition is possible using pulse computations [2]. Such a system is shown in Fig. 3. V_{exp} is a periodic falling-exponential signal shown as the top oscilloscope trace in Fig. 4. The input signal was

encoded as the voltage values V_1 and V_2 , i.e. a two dimensional analogue vector (V_1, V_2) . The voltage comparators compare V_1 and V_2 with the falling exponential. The comparators output a low signal when V_{exp} is less than the respective signal voltages, triggering the PPG cells which then, after an appropriate time delay, produce current pulses. For V_1 and V_2 at arbitrary voltage levels, the resulting output seen with an oscilloscope is two non-overlapping pulses (second trace of Fig. 4).

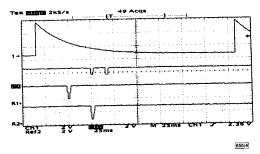


Fig. 4 Oscilloscope trace demonstrating scale-invariant pattern matching

'Pattern recognition' is achieved when time delays are set such that the pulses overlap. The third oscilloscope trace shows the case where V1 and V2 were set to a particular pattern (in this example, $V_1 = 2V$ and $V_2 = 4V$) with the pulses suitably delayed so that they coincide, producing a current pulse twice the size of the original pulses. The primary advantage of this encoding is that it achieves scale-invariant pattern recognition in a simple manner. Let the background oscillation be defined by $V_{exp} = Ae^{-t/\tau}$, where A and τ are the amplitude and time constant of the background exponential oscillation. The scaling of all the inputs by a constant k adds a constant time shift, $\Delta t = \tau \log(k)$, to the original time delay, $t_i = -\tau \log(V_i/A)$, of the ith input, V_i . Thus the signals remain coincident. The fourth oscilloscope trace shows the result of halving the amplitudes of both inputs, V_1 and V_2 . Both output pulses shift by the same amount so that coincidence still occurs. This coincidence can be detected using a voltage or current comparator set to an appropriate level. The precision of the coincidence required for a match is adjustable via the pulsewidth of the PPGs.

Conclusion: A programmable pulse generator circuit was implemented in which the pulse delay is programmable via a floating-gate device. Measurements demonstrated the feasibility of using this circuit to implement a scale-invariant pattern recognition system.

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22 June 1999

Electronics Letters Online No: 19990998

DOI: 10.1049/el:19990998

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